GARRISON PETAWAWA INTER-UNIT SOCCER BYLAWS

Amended May 2024

PSP Petawawa Military Sports, with assistance from the Referee in Chief, and in alignment with the Canadian Armed Forces (CAF) National Sports Policies and the Soccer Canada and Ontario Soccer rulebook, are required to produce and amend the local constitution and by-laws prior to the beginning of the season to meet requirements of local programming.

RULES AND REGULATIONS

- 1. Play will be the current Ontario Soccer (OS) Laws of the Game.
- 2. Only 18 players may dress for any game.
- 3. A match is played by two teams, each with a maximum of eleven (11) players; one (1) must be the goalkeeper. A match may not start or continue if either team has fewer than seven (7) players.
- 4. Foul Language will not be tolerated at the facility.
 - a. Participants may not curse or use vulgar language towards a coach, teammate, opposing player, spectator, or umpire.
 - b. If foul language is being used constantly, the umpire will determine how intense the language is and result in a warning or being *ejected from the game*.

EQUIPMENT

- 1. Cleats (no steal), shin pads, t-shirts shall have sleeves, socks must be covering shin pads.
 - A. It is a requirement that all players participating within the inter-unit soccer league wear shin pads that are covered by socks.
- 2. The following cannot be worn on the playing field: Hats, goggles (no glasses), watches, or jewelry of any kind.
- 3. Teams must have numbered jerseys. If this is not possible, a set of numbered pinnies will be provided.

SCHEDULE/GAMES

- 1. Regular Season Games will be hosted on designated dates on Monday and Wednesday evenings, commencing at **1630hrs** starting in June with the Playoffs being hosted in August.
 - a. The 1630 start time allows our official to help officiate soccer in the community as there is a major need this year.
- 2. All games will be played on Dundonald Hall Soccer Pitch 1. Soccer Pitch 2 would be used as back up should Pitch 1 become unavailable.
- 3. If a team cannot make a scheduled game time, the Team OPI must notify the Military Sports Department, *no less than 48 hours of the cancellation*.
- 4. Military Sports will send out the Playoff schedule a minimum of 48 hours prior to the start of Playoffs.

- 5. Games will be 2 x 25 min halves with a 5 min break at half time.
- 6. Games are to start on time, <u>teams will have a zero-grace period to place a minimum of 7</u> <u>players on the field</u> or the offending team will forfeit the game (unless para 11 is implemented). The non-offending team will be credited the win with a point value of 2 and the forfeiting team will be minus 2 points.
- 7. A team can lend up to 3 players maximum to the opposing team if agreed upon between both team OPIs/Coaches. Team OPIs/Coaches must sign off on the game sheet in an agreement with regards to this.
- 8. The home team identified by the schedule will be responsible for picking up the soccer bag, balls, game sheets and corner flags from the front desk of DDH a minimum of 30 minutes prior to game time. The official will also ensure there is no conflict with team colors.
 - A. The officials will not be responsible for set-up or tear down of the event area. It will be on the responsibility of the unit teams playing to set-up and tear down the field.
- 9. All games will start and finish on time.
- 10. A game will be considered valid after the kickoff of the second half of play (in the event of lightning, injury, etc.)
 - A. Games may be called due to Lightning and Thunder, or upon the referee's discretion if adverse weather conditions pose a safety hazard to all members participating.

OFFICIALS

1. The Chief Official shall be appointed by the PSP Sports Coordinator. Qualified officials are selected by the Chief Official, with priority given to those referees who are members of 4CDSG Garrison Petawawa and its lodger units.

CANCELLATIONS & ATTENDANCE

- 1. It is expected that all teams are to attend their scheduled games for the Inter Unit season.
- 2. Team may only cancel games due to **OPERATIONAL** reasons (training and exercises).
- 3. **48h notice of cancellation** must be provided to the Military Sports Department or the team that does not show will be given a forfeit loss.

3 STRIKE POLICY *NEW*

- 1. No showing/not attending in inter unit sports without cancellation notice in unacceptable.
 - a. Strike 1 Email is sent to OPI and Sport Officer
 - b. Strike 2 Email is sent to unit Chain of Command
 - c. Strike 3 Unit is removed from the inter-unit league for the entire season.

DISCIPLINE

- 1. All disciplinary actions taken by the Referee shall be recorded on the game sheet and submitted to the Military Sport's Coordinator's office before leaving at the end of the night.
- 2. Only those offenses punishable by a Red Card need to be reported on an official OSA Dismissal form. The PSP rep must receive this form NLT 48 hours after the completion of the game in question.
- 3. Any Dismissal offence will result in the player(s) in question being suspended until such time as the Disciplinary Committee reviews the case.
- 4. For any disciplinary actions, the disciplinary committee will be made up of the RIC, the Match Official, the Military Sports Coordinator and Assistant, and a member (OPI or Coach) must be repressed from each team in attendance.
- 5. **A player who receives a second Red Card offence** in the same season will be suspended until such time as the Disciplinary Committee reviews the case.
- 6. A player who receives three yellow cards in the same season will receive a one game suspension. The third yellow card will not result in a game ejection. Should the same player receive a fourth yellow card in the same season, this would go to the Disciplinary Committee for action. The player will have to sit out until committee can convene.

PROTESTS

- 1. Protests shall follow the format below;
 - a. The team protesting the game must present their protests immediately to the official who will then ensure it is on the games sheet.
 - b. The Team making the protest must forward their explanation for the protest to the Military Sports Department via email within 24 hours of the incident.
 - c. If time permits, the Military Sports Coordinator will call the Protest Committee to settle the incident before the next scheduled game. In all other cases, the Sports Coord and Referee in Chief, shall make a ruling.
- 2. This procedure will be strictly adhered. Unit/team demands to the league will not be tolerated. If units/teams are not satisfied with the decision(s) rendered, their unit sports rep may appeal to the Military Sports Coordinator and the PSP Manager of Fitness and Sport.

ELIGIBILITY & TEAM ROSTERS

- Team Rosters are due before the Units second scheduled game of the 2024 Inter Unit Soccer Season. If a roster is not submitted, those specific teams will forfeit their games until the Military Sports Department receives the unit's 2024 roster.
- 2. Only 18 players may dress for any game.

- 3. A player shall play for the unit to which they are posted, attach posted at the beginning of the season or be a DND employee (Civilian member). The League Committee will consider exceptions on an individual basis, such as players away on TD, courses, deployments, out-of-base postings, etc.
 - a. If your team is carrying a civilian employee, a waiver and proof of payment must be submitted to the Military Sports Coordinator prior to play. If a civilian member/ Team has not done so, then the team will forfeit all games played with that team member including play-off games.
- 4. If a player is **posted to a new unit half-way through the season**, the player will be required to play for their new unit, unless one of the following conditions is met:
 - A player may play for their previously posted to unit if the gaining unit has agreed to release the member back. A waiver will be required to be signed by the gaining unit's OPI and Sports Officer for release of the member to previous unit; or
 - b. A player may play for their previously posted to unit if the gaining unit does not have a unit team within the respective inter-unit sport. A waiver will be signed between the gaining unit and losing unit Sport Officers.
- 5. A player is eligible to participate in any number of inter-unit teams formed by their unit or group of units to which their unit belongs. This player is also eligible to play for the Base Representative Teams. Each Unit's commanding Officer has sole and absolute authority over the number and level of sports a player from their unit may participate in.
- 6. A player is eligible to play if they are a Reg Force Member or Class "A" "B" or "C" Reservist and/ or a DND civilian employee (with a signed waiver and proof of payment)
- 7. If member is suspended from one Inter-Unit sport, the member is <u>not</u> permitted to play on any other Inter-Unit sports teams until the suspension has been lifted/served (i.e. suspended from slo-pitch, cannot play on beach volleyball or soccer or golf until suspension is served).
- 8. **Ineligible Players** For the 2024 season, there will be a strong enforcement of player eligibility. Team rosters will be compared to the final game sheet at the end of the game by the Military sports coordinator.
 - a. Ineligible players are defined by the following:
 - i. Players who are not apart of the unit team roster prior to game time;
 - ii. Players from a different unit, other than the units scheduled to play, participating in the scheduled game; or
 - iii. Players who do not meet the set eligibility within the bylaw or by that of the PSP Petawawa Military Sports Department.
 - b. Teams caught using an ineligible player shall result in the following penalties:
 - i. All games leading up to, and current games, the ineligible player has participated in will be forfeited.
 - ii. Playoffs teams caught using an ineligible player will be disqualified from the playoffs, no matter the outcome of the game.

NOTE: Rosters may be changed prior to every new game allowing for new players to play every game. All players rostered must follow the "Team Eligibility" guidelines.

GAME STANDINGS

- 1. Points will be awarded as follows:
 - a) Two (2) points will be given for a win, One (1) point given for a tie, Zero (0) points given for a loss and 2 points deducted (-2) from the standings for a forfeit/no show (no notification given to the Military Sports Assistant).
 - b) League standings for playoff seeding will be calculated on a percentage base of accumulated points, with minimum of 50 % + 1 games played. In the case of a tie, seeding preference will be given to the team that won last head-to-head match. Teams that do not meet the minimum number of games will be seeded in the bottom position in their advance to the playoffs.

PLAYOFF SEASON

- 1. Each player must have played a minimum of 2 games to be eligible for the Playoffs.
- 2. The Playoff schedule will be prepared and sent out by the Military Sports Assistant at the end of the last Regular Season Game and no later than 48 hours prior to the Playoff Series start date.
- 3. Format for Playoff Series will be single elimination. The top seeded team will receive a 'Bye' out of the first round. All teams will qualify for playoffs, playoffs will begin in August 2024.
- 4. Rosters must be submitted to the Military Sports Office NLT 48 hours prior to Playoff start date.

OVERTIME DURING PLAYOFFS

- 1. If at the end of regulation time the game is tied the teams will play two, ten-minute overtime halves.
- 2. If after the two, ten-minute overtime periods, the game is still tied, the teams concerned will advance to 5 persons shoot out.

END OF SEASON

1. A trophy and banner will be presented to the winning team. The trophy will remain in the display case at Dundonald Hall and the banner is for the unit to bring back to their unit lines.

Submitted by

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