



## Garrison Petawawa Inter-Unit Basketball By-laws

**OCTOBER 2023**

The League Committee is responsible to produce the by-laws for the League before the start of the season. The Constitution and by-laws are subject to approval of the Chairman, 4 CDSG Garrison Petawawa Military Sports Committee.

### Dundonald Hall Facility Reminders (IMPORTANT FOR ALL PARTICIPANTS)

1. Show up 5-10 minutes prior to your game starting. Our facility can get busy in the evenings with community members coming in to workout, members to play other IU sports, and community members using the pool.
2. Please arrive and have your military ID ready to be presented to front desk Staff. Unit PT gear is **NOT** a valid form of ID.
3. Inter Unit sports that take place in the Fieldhouse (Ball Hockey & Indoor soccer)
  - a. Substitute (Subs) teammates will be required to sit on the bleachers/Benches arranged outside of the Fieldhouse court. Bleachers/Benches will be put on the side of the track in the Fieldhouse that is closest to Silver Dart Arena (Wall with the Canada Flag).
  - b. Bleachers will be divided for Home and Away teams to sit on.

### RULES

1. Games will be played in accordance with the current [FIBA Rulebook](#).
2. The Constitution and by-laws are in addition to the existing FIBA rules. In the event of a conflict, the Constitution and by-laws will take precedence. FIBA will not apply to the following:
  - a. A player will be ejected for the current game if there has been two technical fouls received.
  - b. The shot clock will be set at 24 seconds.
  - c. Players involved in a fight will automatically be suspended from the league for five games for the first incident. In the case of a second incident, the Disciplinary Committee will review the incident. The suspension may be carried over to the next season if necessary.
  - d. Physical abuse towards any officials will automatically result in suspension for the duration of the season and the incident will be forwarded to the League Committee for review.





- e. Verbal abuse or harassment toward any official will not be tolerated. Player will get a technical foul on their first offense and then an automatic ejection from the game on a second offense. The player will be on suspension until the Disciplinary Committee meets to review the incident.
- f. A player is fouled out of the game on their fifth foul.
- g. Teams will be limited to one Captain. This player should be identified on the game sheet and will be the only player allowed to approach the official.
- h. The rule on bonus is when a team has accumulated eight fouls/half, on the eighth foul, the bonus is in effect. A bonus in the last 2 minutes of a game where the teams are within 10 points of each other, a foul will constitute stoppage of the clock.

#### GAMES

1. All games will consist of two twenty-minute periods straight time. The clock will only be stopped for the following reasons:
  - a. In the last 2 minutes of each half where the teams are within 10 points of each other;
  - b. When a time out is called; or
  - c. At the referees' discretion.
2. Overtime will be 3 minutes of straight time – if the game is still tied, the game will end regardless in a tie.
  - a. **During Playoffs, overtime will be 5 minutes of straight time.** The clock will be stop time in the last minute of play.
3. Half time break will be three-minutes.
4. Each team will be allowed one thirty second time-out/half. After a time-out has been called, the clock will not start again until the ball is in play.
5. Two (2) points will be given for a win, one (1) point given for a tie, zero (0) points given for a loss. League standings for playoff seeding will be calculated on a percentage base of accumulated points, with minimum of 50% + 1 games played. In the case of a tie, seeding preference will be given to the team that won last head-to-head match. Teams that do not meet the minimum number of games will be seeded in the bottom position in their advance to the playoffs.
6. Regular season games will be played as follows: Monday Nights on the Stags Gym floor between the hours of 1730-1930 hrs. (2 games per night)





### SCHEDULES

1. All Military Sports schedules will be sent out via email to all OPIs and 2ICs listed on the master contact sheet. Schedules and results will be updated weekly for all units to stay on top of schedules, results and standings as the season progresses. Should the website/platform be introduced, content will be transferred online and all OPIs will be notified of the change.
2. Regular season games will be played as follows:
  - a. Mondays: 1730– 1930hrs
  - b. Dundonald Hall Stags Gym (wooden gym)
  - c. Schedules will be made up and posted 1 week prior to date of play by the Military Sports Coordinator.
3. No games will be played on holidays such as Remembrance Day, Family Day, Valentine's Day and March Break.
  - a. Should any other holidays be identified, we will amend the schedule as needed.
4. As per the operational tempo of major and minor units within 4CDSB Garrison Petawawa and 2 CMBG, games will not be rescheduled for any games that are cancelled or missed during regular season or playoffs.

### CANCELLATIONS & ATTENDANCE

1. It is expected that all teams are to attend their scheduled games for the Inter Unit season.
2. Team may only cancel games due to **OPERATIONAL** reasons (training and exercises).
3. 48h notice of cancellation must be provided to the Military Sports Department or the team that does not show will be given a forfeit loss.

### 3 STRIKE POLICY \*NEW\*

1. No showing/not attending in inter unit sports without cancellation notice in unacceptable.
  - a. Strike 1 – Email is sent to OPI and Sport Officer
  - b. Strike 2 – Email is sent to unit Chain of Command
  - c. Strike 3 – Unit is removed from the inter-unit league for the entire season

### PROTESTS

1. There will be no protests on any call made by the referee.
2. All protests shall follow the format below:
  - a. Protests must be lodged to the game referee and noted on the game sheet before the end of that game.





- i. If a team fails to lodge a protest to the game official and have it put on the game sheet, the president will not entertain the protest.
- b. The team protesting the game must present their protests in writing to the Military Sports Coordinator within 24 hours of the incident.
- c. If time permits, the Sports Coordinator will call the Protest Committee to settle the incident before the next scheduled game. In all other cases, the Coordinator shall make a ruling.
- d. If the team is not satisfied with the decision rendered, their unit Sports Officer may appeal to the Chairman, 4 CDSG Garrison Petawawa Military Sports Committee.

#### **TEAM COMPOSITION**

1. Roster must be submitted to the Military Sports Department **before the 1<sup>st</sup> game of the season.**
2. Rosters can be amended as needed. Players **MUST** be on the roster submitted to the Military Sports Department before they can play their first game.
3. There is no maximum number of players that a team can pool, however no more than fifteen (15) players, including the coach can be dressed and listed on the roster for each game.
4. A minimum of 4 players is required to initiate a game.
5. A **maximum of two (2) players can be loaned from the opposing team** as long as both team captains agree at the start of the game and as long as it is noted on the game sheet prior to the game starting.
  - a. Players playing in the game prior to or after the current game, may only be allowed to play as long as both team captains agree at the start of the game and it is noted on the game sheet prior to the game starting.
  - b. Failure to note such changes may result in a forfeited game.
6. All draft pick-ups must come through the military sports department. A team and/or player cannot pick where they play.
7. Current game players/staff are the only people who should be seated on the players' bench – no children.
8. Players must play a **minimum of 3 games to qualify for playoffs.**





### **EQUIPMENT**

1. The equipment will be signed out prior to the game by the team captain(s). The equipment must be returned to the locker, as received, following the game.
2. Pinnies will be provided to both home and visiting teams.

### **ELIGIBILITY**

1. A player shall play for the unit, to which they are posted or attach posted at the time of the game, including play-offs, however, player may finish out the season with which they began provided the waiver form process is followed and both Team OPIs are in agreeance.
2. A player may NOT be "borrowed" by any unit or group of units to which they are posted or attached posted to, except if a waiver has been granted or is specifically authorized by the League Committee. Waiver forms are available through the Military Sports Dept. Waivers are valid for one season and cannot be revoked by the issuing team.
3. A player is eligible to participate on any number of inter unit sports teams (exception – one hockey team unless a GRN player from OT/Women) formed by their unit/group of units to which they belong. This player is also eligible to play for the Garrison Representative Team. Each unit Commanding Officer has sole and absolute authority over the number and level of sports a player from his unit may participate in.
4. Any practices that occur outside of the allocated Inter Unit time slots are not considered part of the Inter Unit program.

### **OFFICIALS**

1. The Military Sports Department along with the Manager of Fitness and Sports will select the Chief Official and officiating staff for the league.
2. The Chief Official will select the game officiating staff.
3. All officials must be part of the Military Sports mentor program or hold a current FIBA qualification.

### **PLAY-OFFS**

1. All teams will be eligible for the play-offs unless they have not played 50% + 1 games during the regular season. They will not be seeded in the standings but will play in the playoffs.
2. League standings will be sent out prior to playoffs.





3. All Teams must submit their playoff team roster a minimum of 1 week prior to their first playoff game. **All players on the playoff roster must have played a min of 3 game in the regular season and should have their name on 3 regular season game sheets.**
4. The season will wrap up before March break.
5. All draft requests must come through the Military Sports Department, players cannot pick their teams and teams cannot scout players.
6. Playoffs will not happen if the majority of teams in the league are affected by operational tempo.
7. Players must play a **minimum of 3 games to qualify for playoffs.**

#### **AWARDS**

1. A trophy will be presented to the overall championship team based upon the outcome of the play-off games. If there are no play-offs, the championship team will be based on the highest tally of points accrued throughout the regular season. The Military Sports Department will keep the trophy display at DDH.

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